



These statements show the typical level of development in Literacy for nursery children. The statements are benchmarked to enable teachers to assess the rate of learning and development and to plan next steps. They will also enable staff to track children's progress towards the end of year requirements. Throughout the year children will develop their learning through a mix of child-led and directed play activities. Much of this will be done through 'The Message Centre' and 'Adventure Island' ethos of early mark-making. Included in this overview are the Physical Development statements (Gross/Fine motor skills) as well as documents that show progressive stages of development for pencil grip and writing.

Word Booding	and Comprohension
word Reading	and Comprehension
During Nursery (December March)	End of Nursery
 I can repeat songs, rhymes, stories and repeat familiar phrases. 	Word reading
 I can fill in missing words from well known rhymes. 	I can join in with rhymes and stories.
 I can show a preference for a book or a song or a rhyme. 	I can identify rhymes.
• I can identify myself in a story and show enjoyment for stories about familiar people.	 I can join in with the rhythm of well known rhymes and songs.
I can notice and repeat sounds.	I can recognise my own name.
I can identify signs and symbols in the environment and recall what they mean.	Comprehension
Understand the five key concepts about print:	I can hold a book, turn the pages and indicate an understanding of pictures and print.
- print has meaning	I can tell a story to friends.
- print can have different purposes	 I can talk about events and characters in books.
- we read English text from left to right and from top to bottom	 I can make suggestions about what might happen next in a story.
- the names of the different parts of a book	
- page sequencing	
Develop their phonological awareness, so that they can:	
- spot and suggest rhymes	
- count or clap syllables in a word	
- recognise words with the same initial sound, such as money and mother	
Engage in extended conversations about stories, learning new vocabulary.	



NURSERY LONG TERM OVERVIEW FOR LITERACY



Literacy Writing				
Write some letters accurately.	 I can use pincers, tweezers and threading equipment with increasing control and confidence. 			

• I can copy shapes, letter and pictures.





Physical Development

Gross and Fine Motor

During Nursery (December March)

- I can use a fisted grasp or fist grip.
- · I can use a palmer grasp and four-finger grip.
- I can walk confidently.
- I can climb onto furniture.
- I can walk upstairs with my hand held.
- I can run but sometimes fall.
- · I can squat to pick up toys.
- · I can climb into a large chair and turn to sit.
- I can carry large toys.
- I can attempt to kick a ball.
- I can stand on one foot with support.
- · I can use my feet to scoot along on a trike.
- · I can control my whole body and am able to negotiate space and objects.
- I can run safely on my whole foot.
- I can use a five finger grasp and pincer grip.
- I can move to music and express myself.
- I can stop confidently when moving around the environment and can now run safely.
- I can make connections between my movement and the marks I make.
- I can squat with steadiness to rest or play with objects on the ground and rise to my feet without using my hands.

End of Nursery

- · I can stand momentarily on one foot when shown.
- · I can catch a large ball.
- I can move freely and with pleasure and confidence in a range of ways, such as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping.
- I can run skilfully and negotiate space successfully, adjusting speed or direction to avoid obstacles.
- · I can use one-handed tools and equipment, e.g. make snips in paper with child scissors.
- I can hold a pencil between thumb and two fingers, no longer using whole-hand grasp.
- I can hold a pencil near the point between first two fingers and thumb and use it with good control.

- I can kick a large ball.
- · I can walk upstairs or downstairs holding onto a rail, two feet on a step.
- · I can respond and move to rhythm and music.
- · I can pick up tiny objects using a fine pincer grasp.
- I can make simple models using construction toys.
- I can move spontaneously within available space.
- Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills.
- · Go up steps and stairs, or climb up apparatus, using alternate feet.
- Skip, hop, stand on one leg and hold a pose for a game like musical statues.
- Use large-muscle movements to wave flags and streamers, paint and make marks.
- Start taking part in some group activities which they make up for themselves, or in teams.
- Are increasingly able to use and remember sequences and patterns of movements which are related to music and rhythm.
- Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width.
- Choose the right resources to carry out their own plan. For example, choosing a spade to enlarge a small hole they dug with a trowel.
- Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks.
- Use one-handed tools and equipment, for example, making snips in paper with scissors.
- Use a comfortable grip with good control when holding pens and pencils.
- Show a preference for a dominant hand.





make shapes and letters.

Physical Development

The stages of grip development For reference				
16-26 months	22-36 months	30-50 months	40-60 months	
Fisted Grasp and	Palme	Five finger Grasp and	Tripod Grasp (Three finger)	
Fist grip. Children younger than one year old typically reach for and hold items with their entire fist. When using a pencil or crayon, a young child will hold the item in their closed fist with their little finger closest to the paper and thumb on top.	Four-finger grip. As children gain fine motor control, they typically progress from using a fist grip to a four-fingered grip. With a four-fingered grip, a child uses all four fingers together to hold an object against his thumb. This grip gives a child greater control when holding small item.	Pincer grip. Once children develop strong fine motor skills, a true pincer grip emerges. With this grip, a child uses only his thumb and index finger to hold and manipulate small objects. With a pincer grip, a child can easily twist dials, tum the pages of a book, open and close a zip, and use crayons or pencils with precision.	Most children reach a mature three- finger grip by age 5 or 6. In this hand grip, a utensil is held between thumb, index and middle fingers. They might have tense fingers at first and continue to use wrist movements as they did with the five-finger grip, but they will eventually gain more fine motor control and will start to use finger movements to	





Literacy







Messy mark-making/finger gym activities in continuous provision provide daily opportunities for developing fine and gross motor skills. *Squiggle While You Wiggle* – Twice weekly gross motor movement to support pre-writing skills *Dough Disco* – Twice weekly to strengthen fine motor/finger muscles to help with pencil grip and brain connections.

AUTUMN TERM	SPRING TERM	SUMMER TERM
AUT 1: IT'S GOOD TO BE ME	SPRING 1: WHAT SHALL I WEAR?	SUMMER 1: WHAT'S GROWING?
Drawing a face – using circles	The Gingerbread Man – repeated refrains.	Jack and the Beanstalk – repeated refrains and
My Family – ascribing meanings to marks, talking	Letter/message from the Gingerbread Man, recipe	simple story sequencing. Characters and settings.
about who lives in my house.	instructions, simple story sequencing.	Draw story maps
The Three Pigs – Draw a story map – early story	Polar Bear, Polar Bear what do you hear? – link to	Jasper's Beanstalk – making links with other texts.
sequencing.	phase 1 phonics – animal sounds.	Sequence story and write instructions for how to
<i>Elmer</i> – exploring lines and patterns and story	Winter – naming and labelling clothing.	grow a beanstalk.
sequencing.	Winter Wonderland – who's hiding in the snow?	Message Centre/Adv Island: the giant/castles etc.
<i>Owl Babies</i> – Using text to talk about feelings.	Messages in the snow and ice.	Descriptions of castles and characters.
Draw own picture of the Owl Babies – ascribe	<i>Chinese New Year</i> – stories from other cultures.	There's a Dragon in my book – interactive reading.
meanings to marks.	Kite-Flying – link to Chinese culture/families and	Treasure Hunts – what can you find in the garden?
Autumn – poems and rhymes	writing instructions for making a kite.	Fairies – letters and messages from the
Autumn Walk – drawing/	Chinese Restaurant Role play – writing menus/orders	garden/Adventure Island occupants.
AUT 2: BLAST OFF!	SPRING 2: SPRINGTIME AT THE FARM/PETS	SUMMER 2: LET'S GO WILD
<i>Peace at Last</i> – link to phase 1 phonics – aspect 1:	The Enormous Turnip – repeated refrains and simple	Peely Wally – Interactive book encouraging children
environmental sounds	story sequencing.	to trace the lines where the egg travels and turn
Can't you Sleep Little Bear – Encourage mark-making	Farmer Duck – using text to understand and talk	pages.
in a dark den using torches/uv pens.	about feelings and being fair.	Sequence the story – which jungle animal does the
Poetry Week: Nursery Rhyme focus.	Link to phonics: animal sounds (farm animals)	egg go to next?
There's an Alien in my Book – Interactive book to	Dear Zoo – repeated refrains and simple story	Alliteration – Colin Crocodile, Mavis Monkey etc.
encourage reading and participation with the book	language. Use of descriptive words to describe	Animal Boogie – poetry week
including learning to turn pages correctly.	animals.	Rhymes linked to jungle animals.
Space Poems – rhyming	What the Ladybird Heard – using the text to look at	Naming and labelling jungle animals – broadening
Message Centre/Adv Island: messages to and from	characters and maps.	vocabulary.
aliens from space.	Making own maps of the area and labelling them.	Dinosaur Roar – using descriptive words to describe
	Making own maps of the area and labelling them. Poetry Week – <i>oi dog</i> - rhyming words and games.	Dinosaur Roar – using descriptive words to describe the different dinosaurs.