<u>St Peter's Design Technology Medium term Plan 2020-21</u>





RATE SCHOOL	Year 3
Spring 1 Egyptian Mechanics	Summer 2 Local and International Bread
<ul> <li>When designing and making, pupils should be taught to: Design         <ul> <li>use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups             generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design Make             select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately             select from and use a wider range of materials and components, including construction materials, according to their functional properties and aesthetic qualities Evaluate             investigate and analyse a range of existing products             evaluate their ideas and products against their own design criteria and consider the views of others to improve their work             understand how key events and individuals in design and technology have helped shape the world Technical knowledge             apply their understanding of how to strengthen, stiffen and reinforce more complex structures             understand and use mechanical systems in their products [for example, gears, pulleys, cams, levers and linkages]</li> </ul></li></ul>	<ul> <li>When designing and making, pupils should be taught to: Design         <ul> <li>use research and develop design criteria to inform the design of innovative, appealing products that are fit for purpose, aimed at particular individuals or groups</li> <li>generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design             </li> <li>select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately</li> <li>select from and use a wider range ingredients, according to their functional properties and aesthetic qualities             </li> <li>evaluate</li> <li>investigate and analyse a range of existing products</li> <li>evaluate their ideas and products against their own design criteria and consider the views of others to improve their work</li> <li>understand how key events and individuals in design and technology have helped shape the world</li> </ul> </li> <li>Cooking and nutrition         <ul> <li>Pupils should be taught to:</li> <li>understand and apply the principles of a healthy and varied diet</li> <li>prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques</li> <li>Understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed.</li> </ul> </li> </ul>

1. To research, evaluate and develop our own design criteria for our	1. To understand seasonality and where a variety of ingredients are grown
product	2. To understand the principals of a healthy and varied diet
2. To understand the mechanical systems in our product	3. To evaluate existing products and make our own design criteria
3. To develop ideas through annotated sketches and exploded diagrams	4. To design an appealing product based on design criteria
4. To understand how to strengthen and reinforce our structures	5. To select a range of tools and ingredients to make our product
5. To select a range of tools and materials according to their functional	6. To evaluate my own and others products against my own design criteria (use
properties (make product)	evaluation form on server)
6. To evaluate my own and others work against our own design criteria	